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Subject: Sniper Tactics...

Posted by [azngqboy](#) on Sun, 25 Jan 2004 05:46:45 GMT

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my rules of sniping ...

the 500 sniper is good, but if spawn weapons are on .. dont ever buy a 500 snipe, jsut pick one up, Story time

1- it was HourGlass, i had a friend distract OB while i APC'ed my way to the PowerPlant, i did the basic C4 on the MCT, then 2 ChainGun Bh came, and 3 engy's, i picked off all of them tanks to my Sniper i picked up. i was outside doing all the above tactics, but Hotty's have more life .. so better, also the model is smaller, even harder to hit!

2- Canyon, i was an engy, n with a hotty, we picked off other with pistol while repairing in the tunnels, so i pick up sniper and starting for the Nod base, i got up to the spot behind the refinery, needless to say, i picked off the last 2 Techs, 2 Bh, and a few reg Engy's ... only to get killed by a SBH ... but it was free, kill 12 ppl, and i was an engy, so i healed teammatesd as well

alright now for actual tactics, the above are great, but this is waht i wanna add, if u have a base that is big, hide in the back near a rock or wall with a clear view of the entrance, u have a good sniping spot, also after killing 2 ppl, switch spots. always good on D, realy good in hourglass to pick off Arty's and guards, but if u have to do field work, make sure u are damn ass far away from other snipers on ya team, or anyone on your team, u want less attention not more!!! The 1000 sniper is useless basicly, unless u are in a sniper battle, then its better, cause u dont have to aim for the headm they will if they are with the 500. Also i want to repeat the 3rd person view, unless u are firign rockets, always use 3rd person (or those situations when u are tryn to shoto over a wall .. etc.) u can peak around walls, spot engy's thrying to land some C4. But the only real tip i can give from here is, dont ever hold the fire trigger, if u miss, calm down, wait for the clear, then shoot, same goes with the shotgun, person ion, and hell the rocketlauncher!!!

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