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Subject: \*spam and flame free area\* Nod Warfactory  
Posted by [xpontius](#) on Fri, 23 Jan 2004 17:16:54 GMT  
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Screw the "beacon out in the open" advantage. Isnt kinda obvious that if a team managed to outsmart Nod and plant one out in the open in the first place, there would be some sort of GDI cover, or just a lack of attention on Nod's part? If they disarm, it would be just like a nuke by the wf...so what.

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