
Subject: *spam and flame free area* Nod Warfactory
Posted by [maytridy](#) on Fri, 23 Jan 2004 01:57:30 GMT
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Quote:Nod has that advantage, they don't get a centralized factory like GDI does, which makes it easier to destroy. Nod already has weak vehicles, they don't need a weak structure.

I don't really see what you mean. Wouldn't having a centralized building be easier to defend and make it harder for campers? Just wondering what you mean by that, I always thought that a centralized factory would be better. Can you explain what you mean?
