
Subject: Exporting to .x in gmax
Posted by [IRON FART](#) on Fri, 23 Jan 2004 00:32:04 GMT
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And whats wrong with doing that? You can do that so how is it not possible?

And 3dsMax can read .gmax files anyway. Just import a .gmax file from within 3dsmax. so
.gmax>.max>.x
