Subject: *spam and flame free area* Nod Warfactory
Posted by Aircraftkiller on Thu, 22 Jan 2004 13:07:27 GMT
View Forum Message <> Reply to Message

Titan1x77AircraftkillerIt's pretty fucking stupid to make a "futuristic level" or a TS level when you:

A. Don't have "futuristic buildings."

B. Don't have TS units, soldiers, or weapons.

Im just making a level for people who enjoy the game...not for the almighty critics to come down on the map and judge textures and gemoetry and whatever else....This is a game dude!

I dot even post new releases here anymore...I posted Terrace cause it was a nice fan map for people to try out...and thought you "pro's" may have thought it was some nice work.(geuss I thought wrong)

Maps Don't have to be exactly CnC based or real....The whole CnC universe is Fiction!!...If i want a stealth recon ,its the same as having a stealth tank,they both dont exisit. You should really try to calm yourself down and look at it as a game...yes the game has a storyline and its a real good one...I enjoy CnC as much as the next guy....But just because i want some teleporters and a few things that make the game a bit more enjoyable,doesnt mean it's fucking stupid...Your the Stupid one missing out on having fun playing the game....I know how it is once you get mapping and such...you dont play as much as you did b4 you got into it....maybe it's time you go back to playing a lil bit more maybe people at the pits dont want teleporters in there maps,maybe they just havent been exposed to that type of gameplay...either way,theres people that like maps other then yours.

keep on learning how to map...Hope it gets you real far,because your attitude sure isnt going to get you anywhere.

Your here for a "learning experience"

Im not...Get over it!

It's fiction, obviously! When did you learn that, and how long did it take you??

When you add shit that doesn't exist in a fictional universe, it degrades the gameplay of the game, unless it's obviously a deathmatch or something which doesn't matter.

It's people like you who have no respect for anything, including keeping a story canon, which makes EA look at stuff and go "people don't care about storylines, anyway... They'll love the flying penis mobiles!"

I play all the time you idiot! I play enough that your stupid ass accused me of cheating!

You said that because I slaughtered you about five times in a row with my Officer. Yeaah... Maybe YOU need to play the game more, yes?

http://renegade.the-pitts.net/gamestats/playerStats.cfm?player=JupitersK&sdate=%7Bts%20%27 2004%2D01%2D01%2000%3A00%3A01%27%7D&edate=%7Bts%20%272004%2D01%2D22%2 007%3A04%3A00%27%7D

There's my stats...

http://renegade.the-pitts.net/gamestats/playerStats.cfm?wol=1&player=Titan1x77&sdate=%257Bt s%2520%25272004%252D01%252D01%252000%253A00%253A01%2527%257D&edate=%257 Bts%2520%25272004%252D01%252D22%252007%253A04%253A00%2527%257D

There's yours...

See the huge difference? Yet, I can work on a new game and levels for Renegade, while holding a job and working on a new house a the same time... And even play more games of Renegade than you do a month. Go figure...

It's also quite obvious that you aren't here to learn, so I have no idea why you even bother to post.