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Subject: DBD::SQLite::ST execute failed: near "=": syntax e

Posted by [zunnie](#) on Wed, 21 Jan 2004 20:09:07 GMT

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I had that too once. It just occurred the day after for some unknown reason, it was 'searching' for renlog and didn't find nothing or it just crashed on the renewing wheel thing.

I uninstalled the FDS and installed it into another directory and re-extracted BRenBot there and re-configured it. It did work then. Try that yourself.

Or better - just thought of this - if the server hasn't run yet, then there is also no Renlog file in the Server-dir. Run a game, and close the server so at least the renlog file exists. Then retry running the bot and before doing so check its config

Also, for the bot to identify itself, you must have registered that nick on your network.  
(obviously )

[zunnie]

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