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Subject: Will Renguard stop Bones?

Posted by [The Gurm](#) on Wed, 21 Jan 2004 18:25:10 GMT

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You can change the damage to any part of the body, not just waist and up. There is no "default", maybe the place you got it from had it set a certain way, but that doesn't make it the default. Besides that, you don't even have to have common sense to figure out how to change it to do damage any way you like.

The version I found had all set to 1.0, and the head set to 5.0. There is no "default".

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