
Subject: Some ideas for future versions...

Posted by [zunnie](#) on Wed, 21 Jan 2004 12:13:30 GMT

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Ok heres how stuff works for me:

<zunnie> !rotation

<FanMapsBot> 14Host: The map rotation includes:

<FanMapsBot> 14Host: [C&C_Tobruk.mix] C&C_Airbase.mix C&C_Snow.mix

C&C_Forgotten_Town.mix

<FanMapsBot> 14Host: C&C_FieldTS.mix C&C_Bio.mix C&C_Mars.mix C&C_Siege.mix

<FanMapsBot> 14Host: C&C_Alpine.mix C&C_Volcano_Flying.mix C&C_Ravine.mix

C&C_SeasideSunset.mix

<FanMapsBot> 14Host: C&C_BunkersTS.mix

This command works from both IRC and in-game and its being displayed on the FDS whenever its requested, either from IRC or in-game.

<zunnie> !maplist

<FanMapsBot> The following maps are installed:

<FanMapsBot>

The !maplist command itself works on IRC only but it doesnt say which maps are installed, this is not really a problem though since the !rotation DOES work. The BRenBot and the perlglop have both been ident with my firewall and are given the proper access etc.

<zunnie> !setnextmap C&C_SeasideSunset.mix

<FanMapsBot> 14Host: [BR] ERROR: C&C_SeasideSunset.mix not found.

<zunnie> !setnextmap C&C_SeasideSunset

<FanMapsBot> 14Host: [BR] ERROR: C&C_SeasideSunset not found.

<zunnie> !setnextmap SeasideSunset

<FanMapsBot> Host: [BR] ERROR: SeasideSunset not found.

This error i get on both IRC and in-game somehow.

All commands work as they should pretty much no probs so far

Only the setnextmap and maplist dont seem to work for me. And yeah that would be very ace if the !rank <nick> works with the RenStat database which i use myself too for custom ranks, although my site will have less hits then :(hehe

Is there any way to create custom commands for BRenBot?

I love BR .NET btw , wouldnt it be cool if you can run both simultaneously on 1 server
[/EDIT]

[zunnie]
