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Subject: !setnextmap messed up the rotation...

Posted by [Alkaline](#) on Wed, 21 Jan 2004 06:01:50 GMT

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I noticed this just a little while ago... !setnextmap messed up the rotation in the server.ini is there anyway to restore the original rotation you had set up? maybe a command that lets you restore the original configuration?

In future versions, it would be awesome if you could define custom map rotations, e.g. !set rotation A or ! set rotation B

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