
Subject: Some ideas for future versions...

Posted by [zunnie](#) on Tue, 20 Jan 2004 20:36:11 GMT

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I am NOT using Blaze Regulator 1.3

I am using BRenBot v.1.31 like i said before. I tried all formats available to let BRenBot set the next map:

```
!setnextmap C&C_Alpine.mix
```

```
!setnextmap C&C_Alpine
```

```
!setnextmap Alpine
```

NONE of them work they only give Error: Map *Alpine* not found. This could be because i run FanMaps only? I dont have any westwood original maps in rotation anymore.

Quote:By snipesimo:

It DOES work, its not my fault you aren't doing it right. If you follow the instructions, and set it to be killed at say 1:00 and then have it restart at 1:01 then theres no reason it shouldn't work.

That doesnt apply to me because i do not use BR 1.3, this 'fix' is for Blaze Regulator 1.3 not for BRenBot which i switched to recently.

The reason i switched is because i like it doesnt crash everyday, its able to kick players with certain names, the ping and lag response is cool and the recommendation system is pretty ace too plus i like this lseen function

[/EDIT]

Can i use a custom avatar here? Upload or link-it?

[/EDIT2]

[zunnie]
