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Subject: Background Musician Available for your Maps! Any takers?

Posted by [Bombario](#) on Mon, 19 Jan 2004 04:46:48 GMT

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Hey, the name's Paul Statezny. I'm 16 and I've been working with digitally-created music for about 4 years running now. Previously, I've worked in the independent game developer business...which is really hard to get a kick start in. So I've decided to see if anyone wants background music for their in-development maps. I've only seen one map with bg music, (Carnage Club) so I know it's not a very popular thing to include.

Since I started 4 years ago, I've been constantly getting better, so if you listened to something I made 8 months ago, it'd be terrible compared to what I can do now. So here's the links to a few recent songs:

<http://www.diamondshadow.gnuk.net/audio/legends/blasting1.mp3>

<http://www.diamondshadow.gnuk.net/audio/legends/blasting3.mp3>

<http://www.diamondshadow.gnuk.net/audio/legends/blasting6.mp3>

The first is meant to loop, the others aren't. Here's an ambient track I made that would suit Ren pretty well:

<http://www.diamondshadow.gnuk.net/audio/ambientmusic/spacialambience1.mp3>

Even if you're not sure you'll use my stuff, I'd enjoy a reply. Even if it's to bash the music :rolleyes:

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