Subject: Nod Warfactory Posted by Aircraftkiller on Sun, 18 Jan 2004 10:43:08 GMT View Forum Message <> Reply to Message

This is entertaining... Furthermore because I'm running on little sleep and this still isn't a written challenge...

Quote: I can model some little things here and there...Im not even a good mapper and neither are you...were considered good or above average in this community....But compared to any other recent game, This community/game has 0 quality mappers....even most of the WW maps are junk.

I don't care about what you think this game has or doesn't have. What I create is a learning experience for myself which I continually work on as time progresses. It's about how good I can get at doing this and how much enjoyment I get from creating terrain and other objects, such as structures.

You aren't a good level designer, no. You're horrible at it, frankly speaking, because you refuse to learn unless someone is kissing your ass or giving you something they made for you. You don't learn, you just plod forward and keep piling crap on what you previously thought you learned, much like Reborn - it's called the "Landfill Theory."

DeafWasp is a decent guy who's showing that he knows how to learn and has applied his knowledge in what he creates. Unlike you.

What does originality have to do with anything? Why are you asking me? You brought it up more than enough as a counterpoint for my responses over the past three months. One would believe that you'd remember what you say...

I don't model anything? Quite the contrary, every structure in the 0.992b patch of Renegade Alert is created by myself. War Factory, Service Depot, Construction Yard, Ore Refinery, Tesla Coil, Concrete Wall, Allied and Soviet Barracks... Plus the Ore Silo and Radar Dome, and some others I can't remember offhand.

All of them are detailed and feature functioning elevators, interior lighting, multiple floors and proxy bones for the RA_Buildings_Setup.gmax file which will be distributed to the public after the release of 0.992.

If you can't understand what I wrote, the fault isn't with me. Perhaps having a comprehension level of English above the 8th grade would help out?