
Subject: HUD

Posted by [boma57](#) on Sat, 17 Jan 2004 02:13:47 GMT

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BlazerI tried this long ago without success...I got rid of most of the HUD but I still had a black area where the radar is

That's weird, all I did was completely blaken the Alpha channel of hud_main.dds and it got rid of all the graphic stuff (except the weapons icons since they're in seperate files).

It's only the text stuff I can't get rid of. I guess widescreen/letterbox is the best option at the moment
