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Subject: Auto Mod map download ? So server installs maps on clients?

Posted by [msgtpain](#) on Tue, 13 Jan 2004 00:12:25 GMT

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And not to be completely negative or anything, but in ALL HONESTY, do you think people read the readme's as it is?

If a map were to be automatically downloaded, are you planning on spamming up a window once it extracts that shows the readme?

Do you think they aren't going to be hitting ESC about as fast as they can so that they can just go play?

Are you going to put a timer on the window or something that forces them to look at it for 12 seconds?

I know you don't care, and we've chatted about this before; are you making the maps so people will pat you on the back? or because you just like to do it? I still think someone needs a small piece of humble pie...

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