Subject: Suse9.0
Posted by [HLOW]Tomten on Mon, 12 Jan 2004 17:14:25 GMT

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After my update yesterday I got br to work/startup on suse9.0 from the os I used before suse8.2 but the problem still excist that the bot dont know that players joins the server.

http://www.renegadeforums.com/viewtopic.php?t=8527

Exampel if I join my own server the bot prints out "Tomten joined" in mirc but when I do !players or any other player commands or even try to !kick tomten byebye the bot tells me "no such player online".

And yes I start the wrapper first and then brenbot and yes I can telnet in to my server.

I have no ide where the problem is and if this cant get solved I cant have my server up anymore for public use

```
#--Start Configuration-IRC--------------------------------------------------------------
# Edit the information below for your setup.
# At least edit BotName and IrcChannel.
BotName = br-dfcpublic
BotFullName = BlazeRegulator/BRenBot 1.30 Linux
IrcServer = mozilla.se.eu.dal.net
IrcPort = 6667
IrcChannel = #DFC
#---Q/NickServ---------------------------------------------------------------------
# Enable auth via "Q" or "Nickserv" below. Sample input is shown.
Qauth = 0
Qusername = RenBot01
Qpassword = mypassword
# Note for Nickserv auth you give the name of nickserv and the full ident string as example
Nickservauth = 1
Nickservname = NickServ
Nickservauth = /nickserv identify ***********
#--Windows or Linux----------------------------------------------------------------
# BotMode MUST be "WIN32" for windows servers, or "LFDS" for Linux servers.
BotMode = LFDS
#--Remote Admin Settings------------------------------------------------------------
# The next 3 lines should be the same info that is in your server.ini
# Note: Although it says "Linux" its the same for Win32
RenRemLinuxHost = 127.0.0.1
RenRemLinuxPort = 4853
RenRemLinuxPassword = **********
#--FDS Installation-----------------------------------------------------------------
# Verify these paths are correct with your Renegade installation.
# Note: FDSLogFilePath must end with the trailing slash (as example below)!!
# Note: Linux users use forward slashes (/) in your paths.
```

```
FDSConfigFile = /home/tomten/renegade/public/server/data/svrcfg_cnc.ini
FDSLogFilePath = /home/tomten/renegade/public/server/
#--Miscellaneous Settings-------------------------------------------------------
# Every x minutes the bot will announce a random line from AutoAnnounceFile.
AutoAnnounceInterval = 300
# LadderLookup currently not working. Do not turn it on or it will hang the bot.
EnableLadderLookup = 0
# Set this to 0 or anything but 1 to disable voting.
VotingEnabled = 0
# How long people get to place votes.  Default here is 60 seconds.
VotingPeriod = 60
# Set vehicle kick to 1 for Sniper servers
VehicleKick = 0
#--BR Configuration Files-------------------------------------------------------
# BR Config Files - You shouldn't have to change these names. You can still open them with
notepad.
AutoAnnounceFile = autoannounce.brf
Messagesfile = messages.brf
AdminsFile = admins.brf
MastersFile = masters.brf
KickLogFile = kicklog.brf
BanLogfile = banlog.brf
#--End Configuration------------------------------------------------------------
```