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Subject: Makarov \*Newer Render\*

Posted by [Sir Phoenixx](#) on Sun, 11 Jan 2004 00:16:06 GMT

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It's alright. You modeled the ejection port on the wrong side of the gun. Also, you didn't need to model the bullets or that hole in the side of the magazine, that detail could have been done in the skin and you wouldn't have noticed the difference when you reload.

And the best model in the world is useless unless you can make a good skin for it.

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