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Subject: GDI & Nod Teleporters (attention General Havoc again!!!)

Posted by [Halo38](#) on Thu, 13 Mar 2003 18:48:25 GMT

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Just going throught the posts in more detail and i noticed this..

Quote:This could become a feature in mods to come as they look better (and more noiticable) than pedestals on the floor...

So as i'm going to release these to the public as soon as i test them out and see if they have the potential of working, I was wondering if you would like to modify your tutorial and/or create a new one on how to set these up for us properly I would do it but I can't say i have the time, and as you do them so well and in an easy to read way i would like you to do one for these.

As was also said in the quote above, by the elite spammander, I would also like to see them become in a way a 'standard preset' and this tutorial could help secure that

I'm sure other models will be made (reference above post) but if there was one easy option (your tutorial and my teleporters) it would save modders from using pedestals and other crap from the preset list! as soon as i finish the models i'll scim some screen shots your way and/or the models. i'll thank and reference you in my read me and give a url to the tutorials page ([www.nodnl.net](http://www.nodnl.net)) we support each other in that way.. mail me [diehard18@hotmail.com](mailto:diehard18@hotmail.com) if you want to do this.

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