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Subject: New in the BlackCell servers

Posted by [msgtpain](#) on Sat, 10 Jan 2004 20:38:21 GMT

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Aircraftkiller

with the unbalanced sniping units and the shitload of credits and points they get off of heavy vehicles for doing almost no damage to them...

yea, and with its unbalanced Helicopter units that can ram their rotors in to bridges and see through them then smash in to the ground as they try to kill the one measily little sniper charecter that they are so deathly afraid of..

There are tons of unbalanced units in the game, I agree...

Unless of course, you take the game as A WHOLE, and realize that each little unit has a particular place.

If it was a game of only APC's and Engies it would suck just as bad.. can you imagine how many little techs one single APC could run over if nothing could shoot back at them? Yea.. same scenario with your flying units ack.. get over it.

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