Subject: How to Avoid Squishing Posted by azngqboy on Fri, 09 Jan 2004 05:00:41 GMT View Forum Message <> Reply to Message

- jump when they are close, to the side, you do not get squished mid air mostly, i think its a game flaw.

- do not switch weapons unless it is to time c4!!!! this is vary important because u slow down movement while switchin guns!

- use an anti-vech infantry, or just run or throw c4 in suicide atempt (unless u are a 100 char), Flamers will blind any driver, or sniper for that matter!, Nede launchers shoot in a perfect parabola, so make sure u did math! if u kill them, they dont kill you.

- standing still is bad, so is standing and reloading, i hae shoot many middle level untis in the head and kil them 1 shot many many times, often reloading, cause if u have a clear shot, they do too, tanks have the bigger gun, do the math!

-repair guns dont damage units, why must so so so many shot at opposing tanks with them! YOU LOST POINTS!

- one more tip, buggy's turn fast, try jumping the opposite dirrection of the wheels! Also most ppl dont know how to drive and shoot (well atleast well) so dont jump into the bullets.