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Subject: Hourglass - Someone explain this to me  
Posted by [smwScott](#) on Fri, 09 Jan 2004 02:24:01 GMT  
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I can't believe people are using "it's annoying" as an argument. It isn't your enemies job to make the game convenient for you. Many times buildings can be taken out from the hill. It usually takes at least 1-2 people to repair your damage, so your helping there. Meanwhile you're earning points, which helps the team win if the time runs out. There is absolutely no doubt that this tactic is helpful to the team.

On top of that it is very easy to counter. A basic soldier alone can chase an arty down from there, maybe even stick a C4 on him. It's unbelievably easy to counter, this is a very valid tactic. Someone said something about how hard it is to kill the arties when they secure the hill. Well, if the team works together to secure the hill then they deserve to win.

To sum it up: quit your bitching and play the fucking game.

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