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Subject: Hourglass - Someone explain this to me  
Posted by [weesheep](#) on Thu, 08 Jan 2004 11:25:08 GMT  
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Everyone says how easy it is to destroy mob arts on the hill but they must also know how easy it is to secure the hill.

The mob arts have weak armour and can be repaired very quickly. I know on the servers that I am allowed to hillcamp, if I do so I very rarely get destroyed and by the time I do I have gained enough points/money that I just go get another art and start over again

Having said that I do think camping the whole game is a bit lame but then again it is VERY funny when a team can't dislodge you as it annoys the hell out of them lol (probably why many servers ban it )

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