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Subject: Hourglass - Someone explain this to me  
Posted by [nastym4n](#) on Wed, 07 Jan 2004 21:12:34 GMT  
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longbowYes, but more effective to rush and destroy there base, rather than just get points because there repairing while you artillery it.

only if you are a n00b. Or in a game of less than 30 players.

Sad fact is WW obviously (idiots, again ) didnt plan for more than about 16 players on most of the maps they gave us.

The simple truth is that in rotations on big servers consisting of WW only map rotations, PWing is how the game is won.

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