Subject: New Mod - Fist Of Fate Posted by OrcaPilot26 on Mon, 05 Jan 2004 23:37:57 GMT View Forum Message <> Reply to Message

How will the catapults be implemented, since vehicles can't have firing animations (unless you're able to do some trick with the recoil)

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums