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Subject: what is allowed and what is not

Posted by [mac](#) on Mon, 05 Jan 2004 07:29:25 GMT

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by default, all files renguard does not know will get you kicked from a server (not banned). Especially unknown w3d files, as they could be modified cheat models. However, I have added the option to allow/approve specific w3d/other files like weapon models etc.

DoitleWait no .w3d? So all those people with m4's instead of the assault rifle will be blacklisted, and what about my paintballs? theyre about the same diameter as the shot but not as long, I made red and black and blue and gold ones for GDI and NOD. Will those get me blacklisted as well? I love those paintballs... There a reference to something I did that actually worked... All my mods fail.

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