**Subject: Problem......please help!**
Posted by Matt2405 on Sun, 04 Jan 2004 07:08:35 GMT

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Sorry if this has been asked before but, well I have made a new building with textures, doors, terminals etc. I put it in my map so it is a DM map but has 1 building in it. I try and load up level edit and it says at the bottom of the screen "Failed to load %thetexture%" or something like that and it loads up and the building and the map only show up the terran that has certain textures, how could I fix this?