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Subject: Nuking and Ioning Tips/Glitches

Posted by [kn0wn](#) on Sat, 03 Jan 2004 14:00:37 GMT

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My favourite place to nuke the WF is the 'Gutter'. Climb the ramp, and walk up onto the little platform (the highest point.) Then walk to the left side (the side where the vehicle come out) and hop down into the bit that juts out. It works on all flying maps, especially with SBHs and no base defenses. EVERY SINGLE nuke I have done on the WF (In this way) has worked, not one has ever been disarmed. I'm in love with the tactic! And for GDI, you can get the Aistrip by getting INSIDE the tower with the glass windows. You walk up the flying ramp, and then when you get to the second ramp that goes up onto the top roof, where the edge of the ramp sticks into the control tower's glass window wall, jump up onto the side and jump through the window. You usually lag and go back outside then jump in, and you can walk around inside the glass windows place the ion beacon, jump through the hole in the middle and you're home-free. If they have the door mined for the strip and you're a hotwire, jumping through the hole helps too, but it's hard to do it un-noticed. The WF is the best way to go.

Also on all flying maps, buying a transport chopper or an attach aircraft, whatever you don't mind losing to the enemy or getting blown up, you can fly on top of the refinery and jump out. You then land on the ref and can walk around, they have an 'invisible wall' stopping you from walking up it normally, but you can fly over the wall with aircraft easily

Also, for those who don't play often or don't listen to people playing or watch what they're doing, on Canyon, you can get an SBH, walk in their front entrance since it is usually never mined, walk up onto the ramp at the back of the barracks, jump onto the logo sticking out of the back and jump again quickly, and get onto the roof of the barracks to nuke it. Very fun and a 95% chance of blowing it, as long as you wait around to make sure no body jumps up. It takes a while to get up sometimes, if you are lagging.

BTW you can access Purchase terminals through walls if you walk into the building where the PT is, and press your action key. Works well on Barracks (very useful for Field) and strip, (Useful for Field too).

I can't think of anymore no0bish tactics that I like to use except those, but if i do I will post them.

Goodbye, and happy nuking :twisted:

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