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Subject: Looks like the public really thinks Reborn sucks  
Posted by [Terran\\_Drone](#) on Fri, 02 Jan 2004 04:34:37 GMT  
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yeah! Apache will eventually get better at debating and maybe he'll get a money making job with it! some day.. :rolleyes:

Ack, in the real world companies don't call other company's products crap or trash (don't read this literally, please), they don't call eachother names. If they did, the industries would be a lot more hostile. You didn't see Westwood call Blizzard's games sucky, did you?

What does making enemies help you? Gaining experience would be the only benefit you get out of this, while you could make contacts and friends who'd help you in the future when you'll need their help.. You're not the only one trying to get into the game industry, so be careful.

"competition is VERY good for buisness, it draws prices down, and quality up" In some ways I don't think this counts for the game industry: competition decreases development costs and time and with it the quality.. At least for EA that seems to do it.

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