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Subject: How to "duplicate" the Renegade font effect  
Posted by [spreegem](#) on Thu, 01 Jan 2004 08:51:24 GMT  
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Ok, I used adobe photoshop when I made this, but other programs will probably still work. Make your shape and fill with the color. Set the color to 5E5E5E.

#### Bevel and Emboss

Style: Inner Bevel

Technique: Chisel Hard

Depth 100%

Direction: Up

Size: 4 px

Soften: 0 px

Angle: 120

Check use global light

Altitude: 30

Gloss Contour: straight line bottom left top right

Anti-aliased: un checked

Highlight mode: Normal, FFFFFFFF

Opacity: 100%

Shadow Mode: Normal, FF9900

Opacity: 60%

#### For Darkness

Use 1 px brush

Color: 3D3D3D

Mode: Normal

Opacity: 100%

Flow 50%

#### For Lightness

Use 1 px brush

Color: 696969

Mode: Normal

Opacity: 100%

Flow 50%

For the scratches, make line of the darkness on he shape, then right below the darkness make lines of lightness following the darkness's path. Also add some random one pixel dots of the darkness and a few of the lighness around then blur it just a tiny bit to add in all the little imperfections. Also take the eraser set it to one pixel and erase right where the scratches start or begin at if you choose to. With any luck you should come out with something like this or this

I hope that helps because a lot of people don't know how to duplicate this effect and would like to know how, I just figured it out several days ago so I'm new to making this effect. I'm sure with time we will get better at doing this and find some problems with the effect, and fix them to make it look

even more like the renegade lettering is. Any questions or this confusing parts, e-mail me at david0203@yahoo.com or contact me through the ways in my signature. Or you can just reply to this topic.

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