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Subject: Still need help: elevators

Posted by [dufis791](#) on Thu, 25 Dec 2003 18:08:16 GMT

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i couldnt find a tutorial on elevators on renhelp. basically all i need is how to set up the animations for them, i can do the level edit part of it, and build it, but how do i get it to animate? is like frames 1-30 the door animation and then frames 31-100 the elevator animation? the building of the structure is easy.... and i can get the zones..... its just that i know that there are like 4 diff animations in it (standby (the arrow animation), call (flashing red lights), door, and elevator up/down) how to get those work right is my question.

thanx alot for your help so far it is much appreciated.

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