Subject: Does map cycling in MP Practice really work?
Posted by rccar328 on Wed, 24 Dec 2003 20:51:53 GMT

I tried editing the skirmish.ini file exactly the way you said...and I already downloaded & tried the RenSkirmish program...I don't know where exactly the problem is coming from, but when I cycle maps either way, the ground and walls simply don't load - has anyone else had this problem, and does anyone have any other ideas?