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Subject: the future of sniping servers

Posted by [Crimson](#) on Wed, 24 Dec 2003 16:56:55 GMT

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RenGuard doesn't need to test the files on the server-side, and this scripts.dll only exists on the server-side... therefore it will work.

These maps differ from the maps the NeoSaber did because your players don't have to download anything to play.

If beacons can still be deployed then please don't allow them to be. It just leaves something open for grief players to do. Especially for those of us with Blazer's beacon countdown mod.

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