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Subject: same old forums, same old bitching...

Posted by [Nukelt15](#) on Mon, 22 Dec 2003 20:14:01 GMT

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Nice to see that everything has changed SO much in the 10 months since I stopped posting...  
:rolleyes:

This has happened before. It's nothing new; I can remember at least one other ACK bitch-a-thon topic like this on the OLD Renegade forums(remember? Westwood? BEFORE EA swallowed it whole?)...the end result was that half the people who were arguing got banned, some permanently. By the time that happened, the topic was several pages long, and had degenerated into one big overglorified flame war. Sound familiar?

Had I never seen this happen before, I'd probably agree with the topic author, but since this is a recurring theme which has always ended in the original posters resorting to senseless flames, I must side with ACK on this one.

Sure, he may be an asshole- but he's an asshole that's usually right.

I've seen the same sort of mysterious warping behavior while playing, and having had a bad connection at one point myself, I can state with absolute certainty that there is no way people can warp all over the place and get as high of scores as they do with lag. I'm assuming this isn't the regular button mashing jump around trick people use with infantry, but the hardcore WARPING that happens when someone lags(or when you lag, and see someone else warp because of it). You can't get super-dee-duper uber scores if you're lagging badly enough to warp around, so it has to be someone causing everyone else to lag while they remain in full control. Because that gives them an unfair advantage, it can be considered cheating, and an administrator/moderator is fully within their rights to kick that person.

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