Right out of the readme

Quote:ADMIN_MESSAGE <message> Sends an admin(popup) message to all clients. Host only.
(amsg)
GAME_INFO   Print info about a game in progress to console box
GAMEOVER   End current game (server only).
KICK <id|nickname> Kick nickname/playerid from the server.
BAN <id|nickname>   Permanently ban nickname/playerid from the server. This doesn't
    actually kick the user, it just adds them to the ban list.
    (GameSpy Servers only)
MESSAGE <message>   Sends a chat message to all clients. Host only. (msg)
NET_UPDATE_RATE   Set the max. net update think rate (times per second). (nur)

PLAYER_INFO   Print the info/id's of players in the game to the console box.
  ** See Known Issues

QUIT   End game and quit to desktop (dedicated server only).
RESTART   Quit and restart process (dedicated master server only).
SCREEN_UV_BIAS   Toggles the half pixel bias in screen text.
SET_BW_BUDGET_OUT <bps> Set total bps budget out. (sbbo)
TOGGLE_SORTING   Toggles WW3D sorting