Subject: 2-story buildings in MP levels
Posted by jonwil on Fri, 19 Dec 2003 03:01:48 GMT
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Firstly, is there a tutorial or example of this.
Secondly, what MP maps exist that use this.
And thirdly, What buildings parts go with these. Which bits come in buildings.zip as gmax? Which bits only come in renegade as w3d files with no gmax? (although I did convert all the bits I could find to gmax myself and released them so I think that those shouldnt be a problem)
And which bits are completly missing and/or only come with user-made-maps (e.g. do any of ACKs maps have bits that are absent from both buildings.zip and renegade and that were created by westwood and not ACK?)

And, if ACK does have building bits that the rest of us dont have...