
Subject: its for...

Posted by [jonwil](#) on Thu, 18 Dec 2003 00:22:05 GMT

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Its for only the vehicules you specify and no other.

So, you can use one for a regular repair bay attatched to the repair bay building.
And one for an aircraft repair bay attatched to the helipad.

BTW, all 3 of the repair bay scripts will completly ignore any infantry units (or more specific player controlled infantry units I suspect).

Plus, you can make them for one team only or both teams.
