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Subject: Tunnels, hlep me!

Posted by [deadaim00](#) on Wed, 17 Dec 2003 02:57:06 GMT

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thats texactly the problem All i know how to make mountains by is just taking the editable mesh and dragging it up. Is there a way to make a filled in mountain? please tell me if there is. Otherwise i don tknow whwat im going to do about my tunnels problem. please help me sir pheonix, your the best renegade modeler i know. I just don tknow what to do.[/img]

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