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Subject: is there any kind of script that lets you control ceiling?

Posted by [General Havoc](#) on Tue, 16 Dec 2003 19:21:12 GMT

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Yeah, you could also use the new PT script in the version 1.3 DLL when it arrives. It allows you to "poke" in multiplayer. So you can make your camera model and bone it like a vehicle turret and import to LevelEdit as a vehicle then simply setup a switch that when you poke you "enter" the camera and can rotate it with your mouse like a turret.

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