
Subject: >> Map release: faster load times

Posted by [HeXetic](#) on Mon, 15 Dec 2003 23:43:46 GMT

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Very nice work. Even on my XP 3000+ I can notice the difference by just comparing the optimized C&C_City_Flying and the unoptimized C&C_City. In case nobody noticed, I've added it to PCNC's files area with a glowing review.
