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Subject: scripts.dll 1.3

Posted by [Spike](#) on Sat, 13 Dec 2003 22:43:02 GMT

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When should 1.3 be out?

I think another good script would be for ai vehicles to be able to run on waypaths, shoot, and not stop once they kill something.

(Sorry if you already said you were or weren't going to do that, I just read the first and last posts)

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