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Subject: Renegade is dying: Do this to save it.  
Posted by [Infinint](#) on Fri, 12 Dec 2003 03:27:03 GMT  
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Well its more like this, lets say you and some of your buddies make a game like how westwood started out as and you want to sell the game. You can either try it your swelf and have no one buy it or, you can pay EA or another big corpoation to promot it, they get a % of the sales and your game sells big.

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