Subject: scripts.dll 1.3
Posted by General Havoc on Wed, 10 Dec 2003 21:58:06 GMT
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AdavanzeYeah, thats one of the scripts that was discussed i think at renevo.

Yeah I posted a lot of info for what my plan was to use it for there, i've simplified it a little now. Dante said it should be fairly easy to write, not being a C++ programmer, i can't tell what is involved.

My name at RenEvo is flipped (HavocGeneral) FYI.