
Subject: few questions.

Posted by --oo00o00oo-- on Sun, 07 Dec 2003 02:36:28 GMT

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- 1) how to i make just MCTs in a level that control the corresponding buildings, like in mutant lab?
 - 2) how do i edit the timeline so i can have more frames to work with instead of the default 100?
 - 3) how do i change the animation setting so that the movement of my animated objects are linear and not the default spline?
 - 4) when i try to animate according to the flag tutorial on renhelp, i cant seem to get the verts to link to the bones. on the step where it says u should hear a sound that tells you that you have linked them correctly, i dont hear anything. i follow the tutorial step by step. anyone have any idea about whats going on?
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