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Subject: Renegade Alert Weapons Update: Rocket Launcher

Posted by [Sir Phoenixx](#) on Sat, 06 Dec 2003 22:56:48 GMT

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Nodbuggerpistol is to aircraft as stinger is to tank

stinger is to aircraft as tow is to tank

Nope. It is impossible to hit a moving aircraft with a pistol, it is however possible to hit a tank that emits heat with an infrared guided missile. Also, a normal bullet (in this case, a .45 round) is not explosive, or guided, or as fast as a missile.

Quote:if a stinger hit a tank it would explode burning the outside but it doesnt have enough power to really do anything. Its like an RPG one rpg will not do anything. but many (maybe 10) fired in the same spot at the same time could do damage. Same with the stinger. But making the stinger an antitank weapon is just rediculous.

Wow, and it took like 10 or so hits to take out a tank with the rocket launcher in CnC, what a coincidence!

And, no one said anything about making the stinger an anti-tank weapon. One hit from a Stinger missile to the tank's treads will disable the tank, one RPG hit to the tank's treads will disable the tank. Fire enough hits to the right spots and you can disable the tank. Now how exactly is this "not enough power to really do anything".

Quote:and whats a ww2 era tank doing with stingers???? Use what the manual says not the picture.

Um, lol? The tank isn't doing anything with the stinger...

We are using basicly what the manual said.

Quote:id beleive a tow hitting an aircraft more than a stinger, but the tow does over over 200 pounds and isnt hand held. So id saying give them a bazooka.

First, the tow missile weighs between 50-60lbs, not 200.

The tow missile travels around 690mph. Any fighter jet can easily out fly this missile. Plus, the tow missile is not a fire and forget missile, the operator MUST keep the cross hairs centered on the target to get a hit, this is easy to do on a tank moving at 30mph, but not on an aircraft flying at 5000+ feet going 800+ mph which can move unpredictably in any direction.

The stinger on the other hand travels around 1500mph. There is nothing on the ground that can out run this missile. This missile is a fire and forget missile, all you have to do is lock onto the target's heat. And tanks do emit heat, the the stinger missile shouldn't have a problem with following a tank moving only 30 mph in one direction.

If you believe a tow can hit an aircraft more than a stinger can hit a tank than you're an idiot (I'm assuming you meant "more than a stinger hitting a tank", if you really mean "more than a stinger [hitting an aircraft]" than you're even more of an idiot.).

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