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Subject: C&C Airbase Preveiw

Posted by [maytridy](#) on Wed, 03 Dec 2003 01:04:14 GMT

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AircraftkillerWhat do I have to do with this? Don't go crying foul, now - I don't take unwarranted pot shots at you. Keep it up with me and you'll find that you won't have the ability to post here anymore.

You have alot to do with it...

AircraftkillerWhat it all comes down to is that you can sit there and waste time by wondering how to get some flyovers into your level or you can release it and let people play it now.

What's more important to you?

Waiting on the release for some minor visual effects or letting people play what you've made?

kawolskywhat he said in a less evil way

It seems that Kawolsky also took your post in a negative way. When you posted it, I saw it as a slight attack on the fact that he was trying to get flyovers into his map. It's just the way you wrote your post that made me think you were trying to rush him into a release. I think he should work on the flyovers because I think they would add a great "lively" feeling to the map. And yes, I would look at them during a game. If you want to play the map now with no flyovers, you can just get the beta. I personally think they would be really cool and I'm willing to wait for them.

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