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Subject: C&C Airbase Preveiw

Posted by [kawolsky](#) on Tue, 02 Dec 2003 22:38:46 GMT

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AircraftkillerWhat it all comes down to is that you can sit there and waste time by wondering how to get some flyovers into your level or you can release it and let people play it now.

What's more important to you?

Waiting on the release for some minor visual effects or letting people play what you've made?

what he said in a less evil way

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