Subject: Points

Posted by DragonFg on Mon, 01 Dec 2003 17:58:17 GMT

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If your talking about the damage values for stuff you need only to play the game to learn them. There are only 3 armour types that I know of: infantry, light vehicle, and heavy vehicle (excluding buildings)

If you're talking about how many points do you get for killing something I only know two: 3pts for killing a basic infantry and 99pts for sniping a 1000 credit infantry in the head