
Subject: Adding transport helicopter troop deploys to a map

Posted by [DBXMaster](#) on Mon, 01 Dec 2003 15:55:50 GMT

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Does anyone know how to make that animation like in single player where a transport helicopter comes down and drops troops down a rope? I have read the Using text cinematics tutorial by Dante at <http://www.renhelp.co.uk/> many times, I tried that as a cnc_c130drop file and the troop landed on the airstrip but the actual chopper went else where! Is there a way I can make this happen in a certain area or a placed zone?
