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Subject: C&C FieldTS Released

Posted by [Aircraftkiller](#) on Sat, 29 Nov 2003 05:07:50 GMT

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I said I removed all the blockers preventing access to the base, which was a major factor in why it turned into a huge stalemate most of the time. Under is the same way.

Jumping off the waterfall ledge, yes, that's intended. It's suicide to be on that ledge when someone is attacking you, especially a tank, because you can't get off of it unless you go back up to the waterfall or go down to the exit.

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