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Subject: Little Problem I Need To Fix

Posted by [Sanada78](#) on Mon, 24 Nov 2003 19:44:31 GMT

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I created a new Guard Tower model (not the best looking thing) and I just wanted to fix a small problem with the gun under A.I. control.

To make life easier, I just used the original Guard Tower settings and just replaced it with my model. The problem I have is with the gun muzzle. When a game starts, the gun is pointing in its default position, but when it moves (under A.I. control) it points downwards.

My Guard Tower model is slightly taller than the original so I'm thinking it's something to do with the settings for the gun but I can't find the one to change. I've altered a few things but they much very little difference.

It's not a serious problem; it just looks stupid when the gun points downwards when not aimed at anything.

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