
Subject: Map idea (with a dam)!

Posted by [Titan1x77](#) on Wed, 19 Nov 2003 10:57:45 GMT

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on cnc_high_noon i raised the defenses above the whole base....due to the walls around the base thats the way it had to be,

Your layout looks nice....reminds me of cnc battle creek....which was hard to defend the base with structures spread apart.

1 question tho....where do you place the WF or AS 2nd level or 1st?....I dont see any way to go between the 2 levels of terrain.
